

Software

This page lists pages about the software that we work with, or that we think is interesting for the field of 3D concrete printing.

Machine Language

- [gcode2robot](#)

3D modelling

- [OpenSCAD](#)
- [Blender \(with Sverchok plugin\)](#)
- [Rhino \(with Grasshopper plugin\)](#)

Topology

- [Finite element mesh generator](#)

From:

<http://wiki.bouwkoppel.nl/> -

Permanent link:

<http://wiki.bouwkoppel.nl/doku.php?id=software>

Last update: **2019/02/01 14:15**

